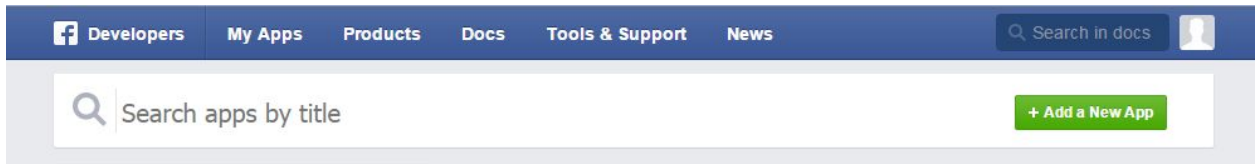
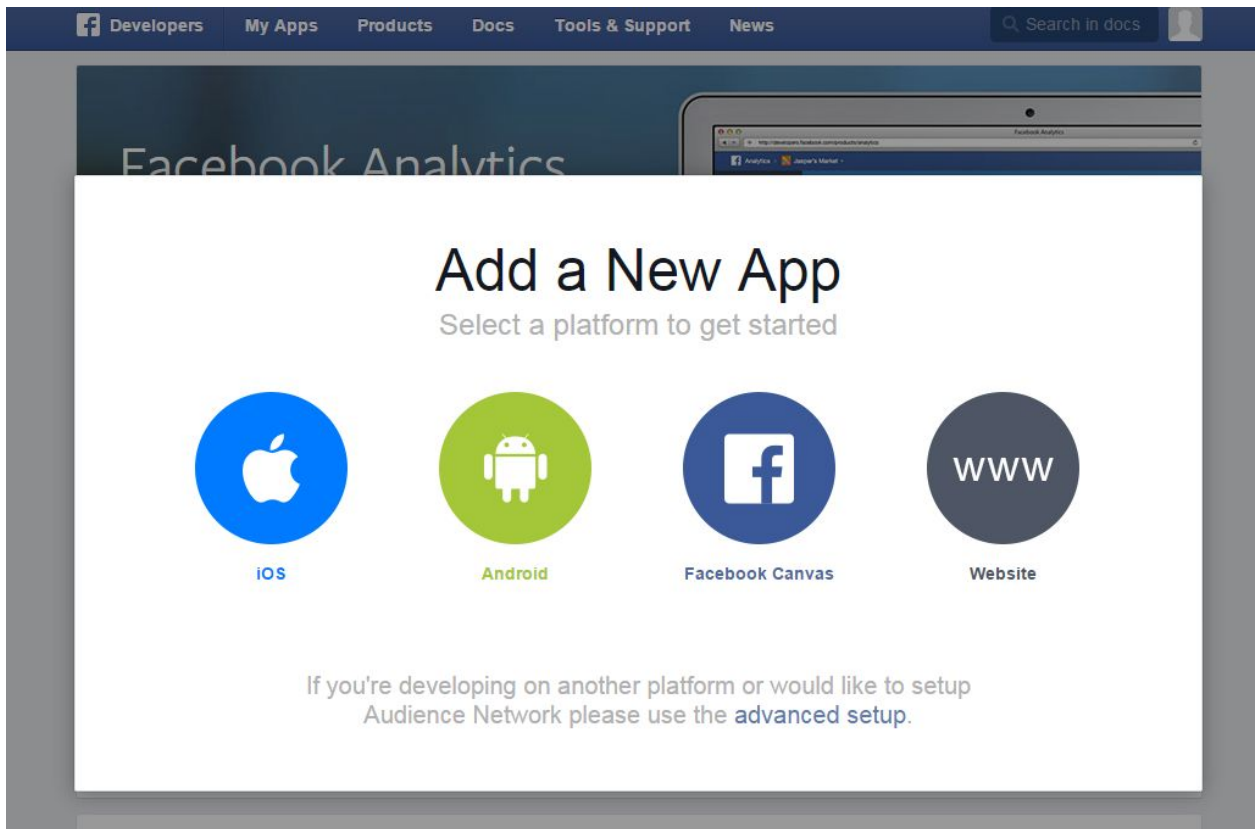


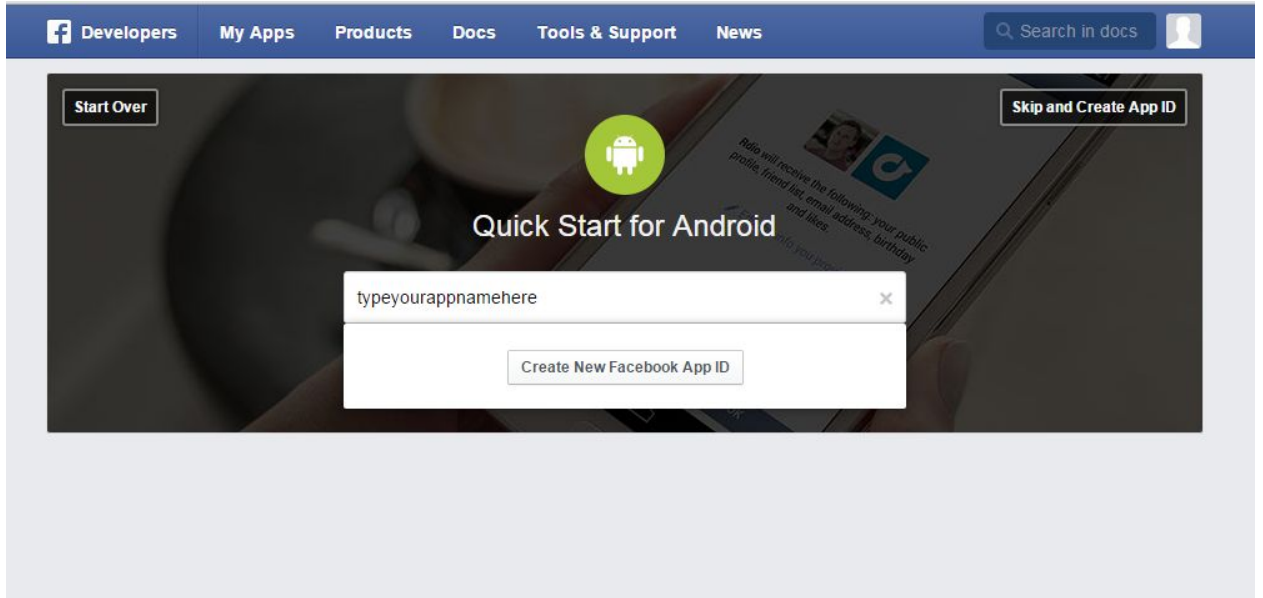
- Go to developers.facebook.com.
- Go to “My Apps”



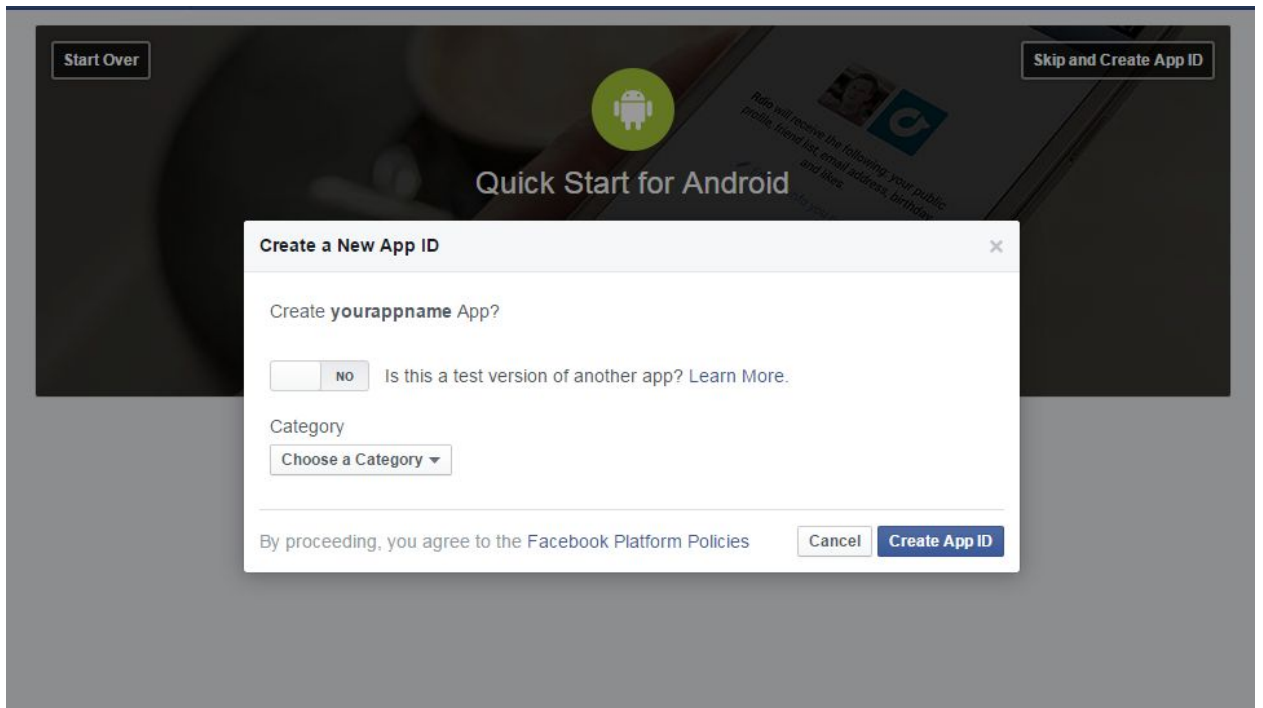
- Add a New App



- Select the app platform to add.
- If Android, click on Android icon

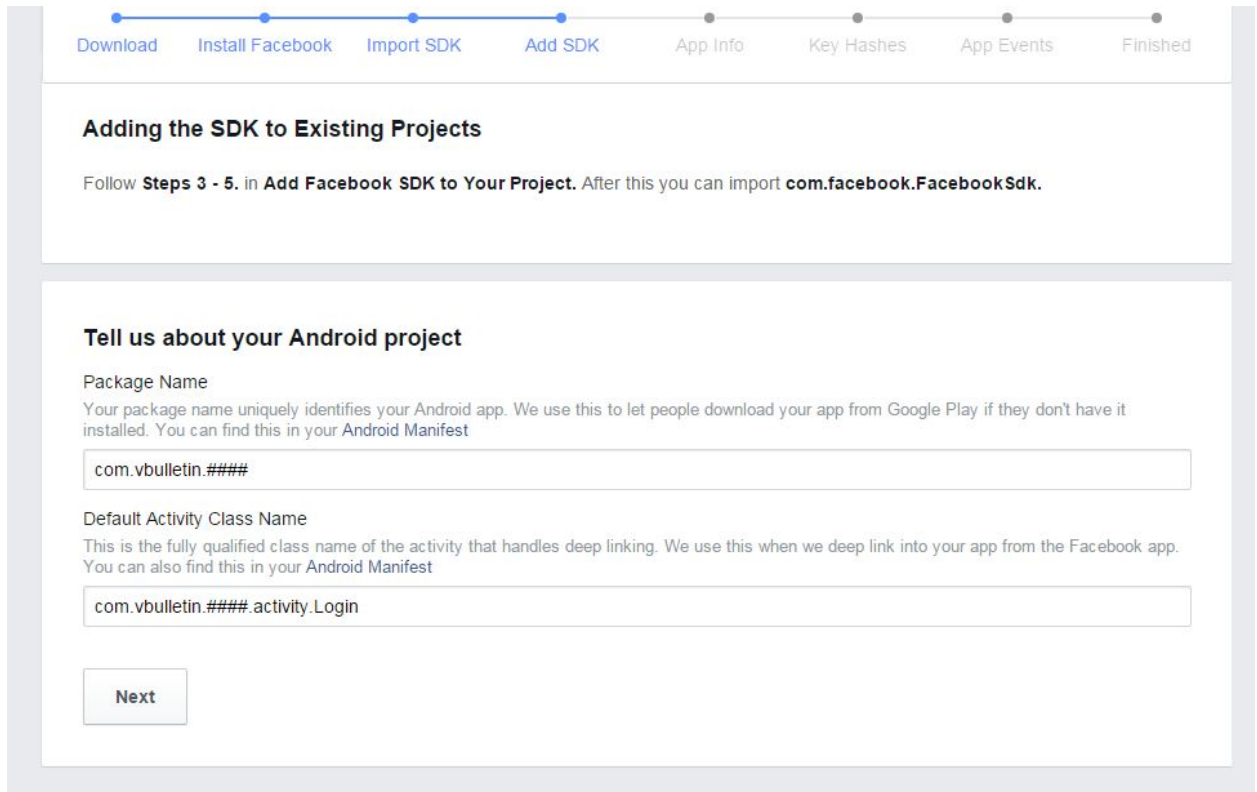


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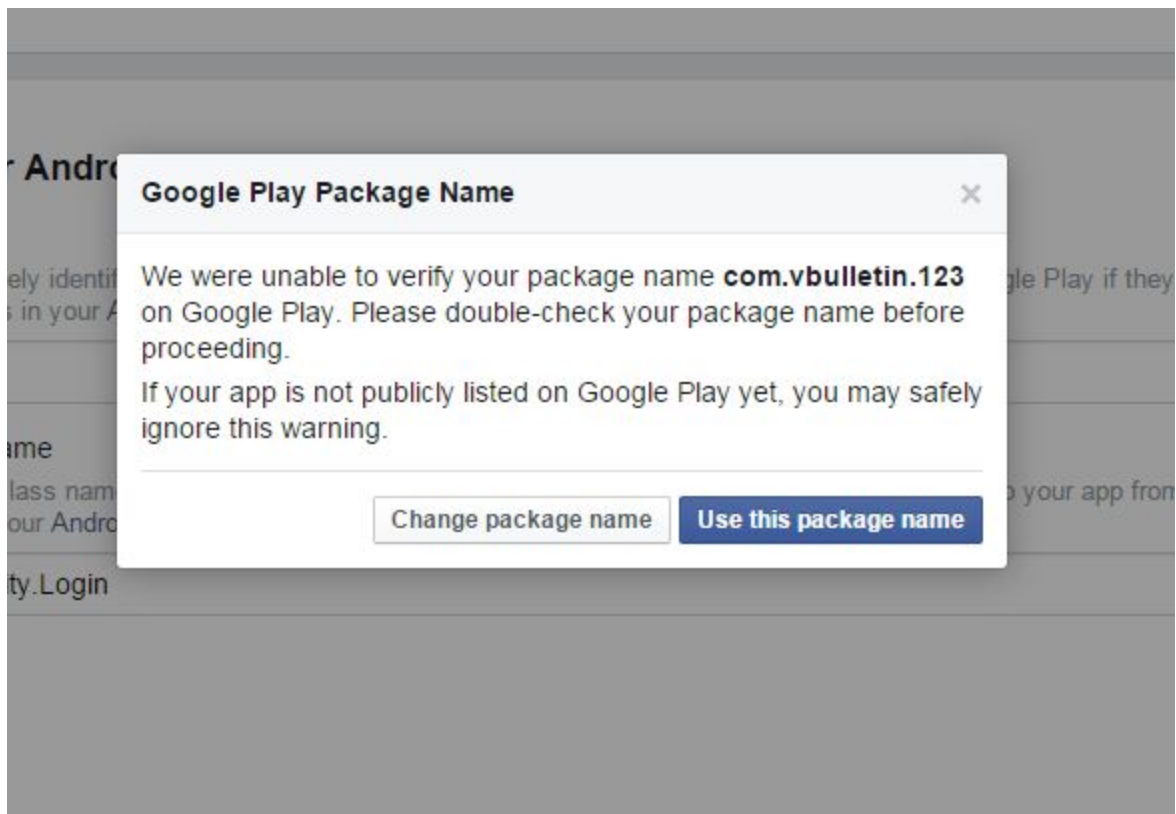


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- Choose category and create App ID



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- You can get your package name for the Google developer console of your app.



-
- Enter Key Hashes:

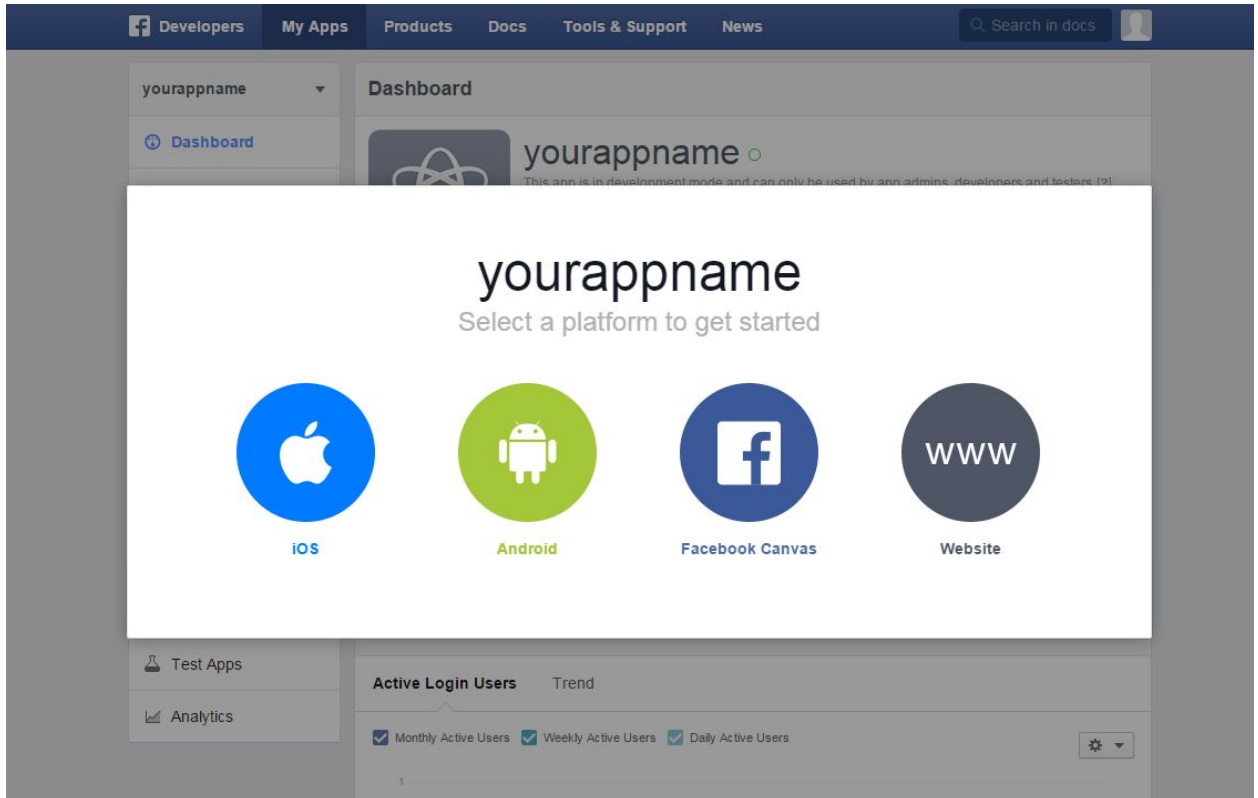
- Development Key Hashes: IqkV9cEKqWY7ia8DSi
- Release Key Hashes: KON+rxwbNcSpxE9OZpQ/Fu9/kAQ=

The screenshot shows the 'Key Hashes' step in the Facebook Developer console. At the top, a progress bar indicates the following steps: Download, Install Facebook, Import SDK, Add SDK, App Info, Key Hashes (current step), App Events, and Finished. The main heading is 'Add your development and release key hashes'. Below this, there is explanatory text: 'To ensure the authenticity of the interactions between your app and Facebook, you need to supply us with the Android key hash for your development environment. If your app has already been published, you should add your release key hash too.' There are two links: 'Show how to generate a development key hash' and 'Show how to generate a release key hash'. The 'Development Key Hashes' section contains a text input field with the value 'IqkV9cEKqWY7ia8DSi+XkS5seil= x'. The 'Release Key Hash' section contains a text input field with the value 'KON+rxwbNcSpxE9OZpQ/Fu9/kAQ= x'. A 'Next' button is located at the bottom left of the main content area.

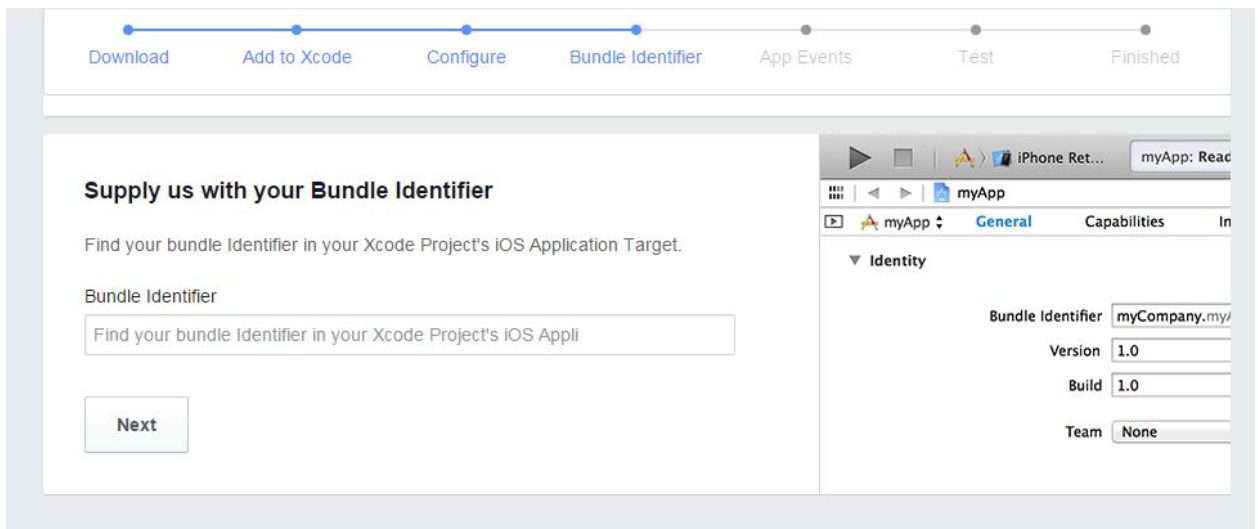
-
- Click Next. You're done. Scroll down to finish.

The screenshot shows the 'Finished' screen in the Facebook Developer console. The progress bar at the top is identical to the previous step. Below the progress bar, there are four feature cards: 'Share' (with a share icon), 'Messages' (with a speech bubble icon), 'Login' (with the Facebook 'f' logo), and 'Ads' (with a bar chart icon). Each card has a brief description of the feature. At the bottom center, there is a large grey circle containing a white checkmark, with the word 'Finished!' written below it.

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- To setup iOS app in facebook:



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- Get the bundle ID from the documentation.html included in the iOS app download package:

Section 4: Creating Your App ID

1. On the Apple's "Certificates, IDs & Profiles" screen, under "Identifiers" category, select "App IDs". Click on the "+" button to add new App ID.



2. Under "App ID Description", in the "Name" field, enter a name for your application. This will not be the name used in the App Store, it is just a name to refer to the App ID your are creating. It is helpful to use a meaningful name as your App ID will be referred to by this description.

3. Select "Use Team ID" in the Bundle Seed ID drop-down. If you instead see Your Team ID (XXXXXXXXXX) will be used as the App ID Prefix then no selection will need to be made.



4. In the "Bundle ID (App ID Suffix)" field, enter:

com.internetbrands.

5. Click "Continue" to confirm your App ID. Then, Click Register to complete.



-
- You're done. Scroll down to finish.

Download Add to Xcode Configure Bundle Identifier App Events Test Finished

Next Steps

Congratulations! You have added the Facebook SDK to your project. You are now in the next stage in integrating your app with Facebook. What do you want to do next? Skip to [Developer Dashboard](#) or [Documentation](#)



Share

Add the share dialog to let people share your content with their friends.



Messages

Let people share your content, or invite friends to use your app.



Login

Add Facebook Login to let people quickly and easily login to your app.



Ads

Grow your app with Mobile App Ads.



Finished!

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